

PhD Project Proposal

Categorical Semantics and Verification of Reactive Programs

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This PhD project will aim for a categorical semantics and program logics of reactive programs. Categorical structures are well-suited as semantics of programs with generic effects: they allow precise tailoring of the axioms to specific classes of programs, and provide the necessary abstraction and compositionality that ease human understanding.

Reactive programs take infinite streams of inputs and produce infinite streams of outputs [1]. Such programs express models or specifications of machines that run indefinitely: machines that receive inputs from the environment and produce outputs accordingly. The outputs of these machines are not assumed to depend functionally on the inputs, so that programs may express probabilistic models, like partially observable Markov decision processes [6], or allow other kinds of program effects, like nondeterminism and access to a global state.

The projects below address some concrete questions.

Categorical structure of reactive programs. Effectful streams give categorical semantics to effectful reactive programs, but only consider their data flow [3, 5]. This project would aim at increasing the expressivity of the reactive programs that we can give semantics to. The categorical structure should be able to express the control flow of programs to give semantics to program statements like if-else choices and while loops. Semantics of higher-order computations would also require additional categorical structure.

Program logics for reactive programs. Categorical semantics informs the development of appropriate program logics: for imperative programs, the rules of Hoare-like logics derive from the categorical structure of their denotational semantics [2]. This project would aim at finding an appropriate categorical structure, building on the previous project, that derives rules for verification of reactive programs. In particular, the internal logic of predicates that is determined by the categorical structure should be able to express temporal properties of programs.

Quantitative program logics and approximate traces via metric enrichment. Quantitative reasoning is more appropriate when dealing with probabilistic programs: their behaviour may not be exactly the same, but it may be the same with very high probability [4]. This project would aim at adding quantitative aspects to both the semantics and the program logic of reactive programs. A technique that may help achieving this is metric enrichment.

References

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